

CYOR RULES 2016-2017 (30 teams)

HAVE FUN!!!

1	<p>Games will begin at 6:30pm and 8:40pm on Tuesdays and 6:45pm on Fridays (some Sundays may be used). Teams will have 1 hour and 50 minutes to start the 8th end. <u>We now have a digital clock which will be the official time clock. Once the buzzer goes (and "0:00:00 flashes), you finish the end that you are in and the game is over except for the draw to the button to break the tie.</u> If ice is not ready at the designated start time, the time limit begins from when the ice is ready so you still have 1 hour and 50 minutes and the clock will be set accordingly. Please keep pace of play to adhere to time limit. <u>You may and are encouraged to start your game at an earlier time if your sheet is ready.</u></p>		<p>There are 30 teams. Teams have been divided into three, 10 team divisions. All teams will play a round robin within their respective division consisting of 9 games. All games must be completed by the last day of each round robin. Teams not showing a result will both be awarded a loss (L) for that game. There will be a total of two (2) round robins.</p> <p>Teams will be awarded points as follows in each round robin:</p> <ul style="list-style-type: none"> ❖ A Division: 10 points for a win and 5 points for a loss ❖ B Division: 9 points for a win and 4 points for a loss ❖ C Division: 8 points for a win and 3 points for a loss
2	<p>A team who cannot field a team at start of game the team with enough players will wait 10 minutes. After 10 minutes the opposing team will be awarded the 2 points for the first end and retain hammer for second end. If after an additional 10 minutes the offending team still cannot field a team the game will be declared a forfeit.</p>		<p>At the conclusion of the first round robin (December 20th) and based on each team's round robin record within the division, the bottom three (3) teams in Divisions A and B will move down one division while the top three (3) teams in Divisions B and C will move up one division. Points earned in each round robin accumulate. Ties for seeding purposes will be broken by the head-to-head record of the teams that are tied within the round robin and if still tied then the roll off score will be used and if still tied a coin flip will break the tie..</p>
3	<p>All games will be 8 ends. The four (4) rock rule is in effect for all games. If game is tied at end of 8 ends, or as a result of time limit, each team will throw one (1) rock towards the glass, with sweeping by the throwing team only, to break the tie.</p>		<p>Teams that are unable to play a game at the scheduled time will be able to schedule a make-up game. There are sheets available for make-up games on Thursdays as well as weekday early afternoons and Sunday mornings...Please contact Simon Ouellet to make the necessary arrangements.</p>
4	<p>Teams may practice before games only on the ice they are scheduled to play on. Time limit is in effect to allow ice staff to get ice ready for next game. Note: ice will NOT be re-swept and re-pebbled before game. If both teams wish to practice before game please do so together so not to delay start of game.</p>	8	<p>The final aggregate cumulated team standing (based on points accumulated both round robins) will be determined at the conclusion of the last round robin (March 14th). The grand aggregate winning team will be awarded \$100.</p>
5	<p>Games fee will be \$20.00...<u>Note that the cost of the year-end Banquet (to be determined) will be charged directly to the account of those attending.</u></p>		<p>The top eight (8) teams in the aggregate cumulated team standings will qualify for the Club Championship Playoffs to determine the Club Champion who then qualifies to represent the Club at the OCA Travelers Club Championships. The Club Championship playoff format will be a double knock-out (to the finals). Teams vying for the Club Championship are guaranteed two (2) games. The winning and runner-up teams will be awarded prize money.</p>
6	<p>Convenor reserves right to add and amend rules in the best interest of the Club, the League and the Game as deemed necessary and at any time.</p>		<p>Teams ranked 9 to 30 will play in a four event bonspiel format where four winning teams (A, B, C and D) and runner-up teams will be awarded prize money. All teams participating in the Consolation Event will be seeded based on their cumulated points total and are guaranteed three (3) games. Playoffs will be held between March 21st and April 21st. ALL teams qualify for the playoffs. The Finals are scheduled for Friday April 21, 2017.</p>
7	<p>SPARE RULE:</p> <p>Teams may use a maximum of two (2) spares per game. If one (1) spare is used that player must play lead. If two (2) spares are used they must play lead and second. <u>Spares cannot call the game for the team they are sparring for unless approved by the Convenor.</u> Each team must have at least two (2) players from regular roster to play a game. During round robin games any eligible Glendale member, including juniors, may spare for any team. This includes members of other CYOR teams. Note: players listed as fifth (5th) members on rosters are not considered spares for their team and may play any position.</p>		

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SWEEPING EQUIPMENT RULES:

Curling Canada and the Ontario Curling Association have adopted new sweeping rules and equipment (brush heads, etc.) for competitive play and encouraging Clubs, Leagues and Event Organizers where the focus is more recreational play to follow same but for the 2016-17 season these restrictions do not have to be applied. However the OCA has indicated that:

- *“The WCF recognizes a great deal of previously compliant equipment, both new and slightly used, remains in the hands of manufacturers, retailers and individual curlers. It is neither reasonable nor practical to expect this equipment should be immediately discarded in favour of equipment conforming to the pending specifications.”*
- *“For leagues, competitions or events where substantial prizes or awards are earned, it may be advisable to require sweeping equipment conforming to WCF specifications be used as a condition of competition”.*
- *“In keeping with the ‘Spirit of Curling’, individuals who are elite competitors or very proficient sweepers should consider whether it is ‘fair’ that they use non-conforming equipment in a recreational competition even if the rules allow it”*

Since CYOR is more competitive in nature and that the winner qualifies for an OCA event leading to a national championship,- the following rules from the OCA Broom moratorium will apply for the 2016-17 season:

- **Other than being used for delivering/throwing a stone, all hair brooms and corn brooms are banned.**
- Each player must play with their own broom that has a fabric brush head and only that player can use that device for sweeping during the game. In other words players cannot exchange brooms during a game.
- A player may not change their fabric brush head during a game, unless special permission is granted by the Convenor.
- **We strongly encourage all players to transition to compliant fabric for their brush heads immediately or at some point before the start of the 2017-18 season. HOWEVER, Players will be able to use non-compliant FABRIC BRUSH HEADS for sweeping (or skips holding the broom) purposes in CYOR play for the entire 2016-17 season.**